
Assignment 2

Due: Wednesday, Oct 5th, 2022 @ 5:00PM

CPSC 447/547 Introduction to Quantum Computing (Fall 2022)

1 Introduction

Welcome to Assignment 2 for CPSC 447/547 (Introduction to Quantum Computing). As usual, collaboration is encouraged; if you discussed with anyone besides the course staff about the assignment, *please list their names* in your submission.

Getting Started.

This assignment has two parts, a *written portion* and a *programming portion*. Typesetting your solutions to the written portion is not mandatory but highly encouraged. See the instructor's note on Ed for details about Latex for quantum computing. Some basic familiarity with Python and object-oriented programming is required to complete the programming portion of this assignment. No Python packages, except for `math` and `numpy`, are allowed. To start,

- Create a folder for Assignment 2, e.g., `A2/`
- Download the starter files for this assignment to that folder from the [course website](#):
 - `written.tex`
 - `A2.py`
 - `requirement_A2.py` (Do not modify)
- Write your solutions in `A2.py` (for programming tasks) and in `written.tex` or on paper (for written tasks).
- Debug and test your solution locally by running `python3 A2.py` on command line. This will check for any violation of the requirements and run correctness tests. Feel free to add more tests in `A2.py`. Do not hardcode your solutions for each public test cases.

Submission. Once you have completed and are ready to submit, upload two files to Gradescope (accessed through Canvas): `written.pdf` and `A2.py`. Gradescope will immediately show the results from running the requirement test and public test cases. If your file fails the tests in `requirement_A2.py`, a **0** score will be assigned.

After the deadline, your written solution will be graded manually by our course staff; your programming solution will be graded using our auto-grading script that contains private test cases. Late submissions (for up to two days) will receive a 50% penalty.

WRITTEN PORTION

This portion of the assignment has a total of 49 points.

2 Measurements

Recall from lecture, a quantum measurement, represented by an observable O , will probabilistically collapse a quantum state to one of the eigen-basis states of O . Specifically, by the spectral theorem, we can write $O = \sum_i \lambda_i |e_i\rangle\langle e_i|$ and associate the measurement event with a random variable x , where $x = \lambda_i$ if the measurement outcome is its associated eigen-basis $|e_i\rangle$.

Task 2.1 (9 pts)

In this task, we perform measurements by the observable $\sigma_x = (+1)|+\rangle\langle +| + (-1)|-\rangle\langle -|$, where $|\pm\rangle = \frac{1}{\sqrt{2}}(|0\rangle \pm |1\rangle)$. For each of the following quantum states, first write it in the form of $|x\rangle = \alpha|+\rangle + \beta|-\rangle$, for some complex numbers α, β . Or if $|x\rangle$ is a two-qubit state, then we want to measure the first qubit, so write the state in the form of $|x\rangle = \alpha|+\rangle \otimes |\psi_+\rangle + \beta|-\rangle \otimes |\psi_-\rangle$, for some single-qubit states $|\psi_+\rangle, |\psi_-\rangle$. Then answer what is the probability that the measurement outcome is $|+\rangle$?

- (a) $|x\rangle = |0\rangle$
 (b) $|x\rangle = \frac{1+i}{2}|0\rangle + \frac{1-i}{2}|1\rangle$
 (c) $|x\rangle = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$

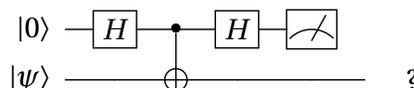
Task 2.2 (12 pts)

Suppose we are given two qubits, A and B , in the following state: $|\psi_{AB}\rangle = \frac{1}{\sqrt{3}}|00\rangle + \frac{1}{\sqrt{3}}|01\rangle + \frac{1}{\sqrt{3}}|10\rangle$. For each of the following measurement scenarios (a-c), calculate the expectation value when measuring $|\psi_{AB}\rangle$.

- (a) Only measure qubit A in the x basis, that is, with observable $O = \sigma_x \otimes I$.
 (b) Only measure qubit B in the x basis, that is, with observable $O = I \otimes \sigma_x$.
 (c) Measure both qubits in the x basis, that is, with observable $O = \sigma_x \otimes \sigma_x$.
 (d) Following part (a), if the measurement outcome is $|+\rangle$, what is the state of qubit B after the measurement?

Task 2.3 (★ pts)

Suppose we are given a qubit and a promise that the state of the qubit $|\psi\rangle$ is either $|+\rangle$ or $|-\rangle$. In this question, we will learn how to figure out which state the qubit is in without directly measuring $|\psi\rangle$. The key here is to use an ancillary qubit and two-qubit gates. Let's take a look at the following quantum circuit:



- (a) Suppose $|\psi\rangle = |+\rangle$, then what is the probability that the top qubit measures to be $|0\rangle$? If non-zero, what is the state of the bottom qubit, given this measurement outcome?
- (b) Suppose $|\psi\rangle = |+\rangle$, then what is the probability that the top qubit measures to be $|1\rangle$? If non-zero, what is the state of the bottom qubit, given this measurement outcome?
- (c) Suppose $|\psi\rangle = |-\rangle$, then what is the probability that the top qubit measures to be $|0\rangle$? If non-zero, what is the state of the bottom qubit, given this measurement outcome?
- (d) Suppose $|\psi\rangle = |-\rangle$, then what is the probability that the top qubit measures to be $|1\rangle$? If non-zero, what is the state of the bottom qubit, given this measurement outcome?
- (e) Suppose $|\psi\rangle = \sqrt{1-\epsilon}|+\rangle + \sqrt{\epsilon}|-\rangle$ for some small ϵ , i.e., a slight perturbation from $|+\rangle$. Then what is the probability of measuring $|0\rangle$ for the top qubit?

3 Sharing Entanglement

Entanglement is one of the most powerful yet elusive properties in quantum computing. In lectures, we have studied entanglement between two parties, such as Alice and Bob. We saw how to use entanglement to accomplish something like quantum teleportation. The concept of entanglement can be generalized to three parties or more. In this question, we will explore what does it mean for more qubits to be entangled.

Task 3.1 (6 pts)

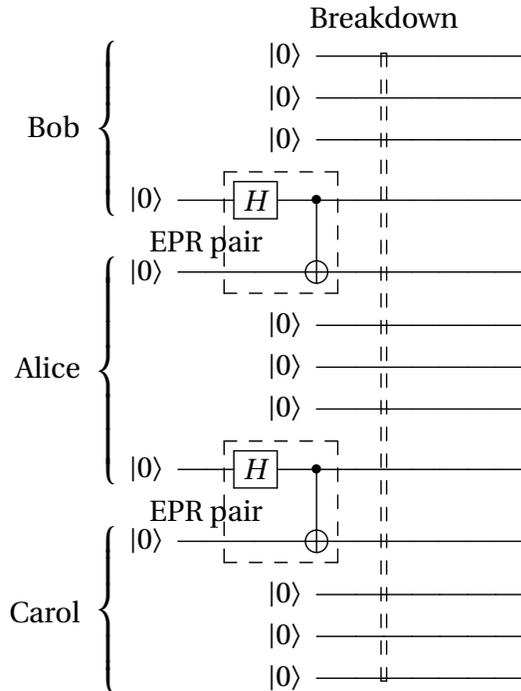
Suppose Alice, Bob, and Carol each holds on to one of the three qubits in the quantum state $|\psi_{ABC}\rangle$, respectively. For each of the following scenarios of $|\psi_{ABC}\rangle$, first answer whether or not $|\psi_{ABC}\rangle$ is entangled (i.e., is it not possible to write $|\psi_{ABC}\rangle = |\psi_A\rangle \otimes |\psi_B\rangle \otimes |\psi_C\rangle$), then write down what is the joint state of Alice and Bob's qubits after Carol measured her qubit (conditioned on her measurement outcome). Finally, does Carol's measurement breaks the entanglement between Alice and Bob? Answer whether Alice's qubit and Bob's qubit are still entangled, if not, write down the product form $|\psi_A\rangle \otimes |\psi_B\rangle$.

- (a) $|\psi_{ABC}\rangle = \frac{1}{\sqrt{2}}|000\rangle + \frac{1}{\sqrt{2}}|111\rangle$: "GHZ state"
- (b) $|\psi_{ABC}\rangle = \frac{1}{\sqrt{3}}|001\rangle + \frac{1}{\sqrt{3}}|010\rangle + \frac{1}{\sqrt{3}}|100\rangle$: "W state"

Task 3.2 (10 pts)

Suppose Alice lives in Chicago, Bob lives in Los Angeles, and Carol lives in New Haven. They can communicate by classical channels (such as sending classical bits via phone calls or radio signals) as well as quantum channels (such as sending qubits implemented by photons via optical fibers). One day, all quantum channels broke down... So they have to resort to using quantum teleportation for communicating qubits. Fortunately, right before the breakdown, Alice prepared two EPR pairs; she sent one of the qubit in the first EPR pair to Bob and one of the qubit in the second EPR pair to Carol. However, Bob and Carol do not share entangled qubits with each other before the breakdown. In this case, are we able to make an EPR pair shared between Bob and Carol despite having no quantum channel between them?

- (a) Describe how you would accomplish this in fewer than five sentences.
- (b) Complete the quantum circuit below to implement your algorithm. Note that no multi-qubit gates are allowed across different people's qubits after the breakdown point. Some qubits are initialized for each person; you do not have to use all of them.



4 Gate Equivalences

Task 4.1 (12 pts)

For the following sequences of gates, give their single gate equivalents. Write your answers using gates from the following set, with an appropriate phase factor:

$$\{I, X, Y, Z, H, S, S^\dagger, T, T^\dagger\}.$$

For example, $-Z$ or $e^{i\pi/16}Y$ are valid answers. For reference, we list the gate definitions here:

$$I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}, Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix},$$

$$S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}, S^\dagger = \begin{bmatrix} 1 & 0 \\ 0 & -i \end{bmatrix}, T = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}, T^\dagger = \begin{bmatrix} 1 & 0 \\ 0 & e^{-i\pi/4} \end{bmatrix}$$

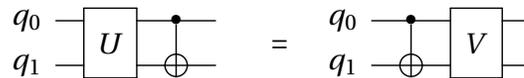
- (a) XYZ
- (b) $HZHZ$
- (c) $TXT^\dagger X$
- (d) $TZT^\dagger Z$
- (e) SXS^\dagger
- (f) $S^\dagger(TH)Z(TH)^\dagger$

Task 4.2 (★ pts)

For the following scenarios of U , solve for a V such that the circuit equality holds. Write your answers using gates from the following set, with an appropriate phase factor:

$$\{I, X, Y, Z, H, S, S^\dagger, T, T^\dagger, CNOT_{0,1}, CNOT_{1,0}, SWAP_{0,1}\}.$$

Note that at most one gate per qubit is allowed. For example, $-(Z_0X_1)$ is a valid answer. To avoid ambiguity, we use subscripts to indicate the qubit that the gate acts on. For example, $Z_0(HS)_1 = (Z \otimes H)(I \otimes S)$ and $CNOT_{0,1}$ has a control qubit q_0 and a target qubit q_1 .



- (a) $U = X_0I_1$
- (b) $U = I_0X_1$
- (c) $U = X_0Z_1$
- (d) $U = (ZX)_0I_1$
- (e) $U = SWAP_{0,1}$

PROGRAMMING PORTION

This portion of the assignment has a total of 51 points.

5 Quantum Compiler

The programming portion of this assignment is to implement a mini quantum compiler! In lectures, we discussed one of the topics in quantum compilation, namely circuit synthesis (which deals with decomposing an arbitrary multi-qubit unitary into a sequence of one- or two-qubit quantum gates). The role of a quantum compiler goes beyond circuit synthesis; in this task, we will implement **register allocation**, which is another important task for the compiler.

What is a register? In our context, a quantum register is a list of qubits used by a quantum circuit. When executing the quantum circuit on an actual quantum computer, we need to map each qubit in the quantum register to a physical qubit in the quantum hardware.

Let's use an example to illustrate. Suppose a quantum computer (backend) physically has 5 qubits, labeled q_0, q_1, \dots, q_4 . We want to run a quantum circuit on 4 qubits. Now we have a choice to make: we can run the circuit on $\{q_0, q_1, q_2, q_3\}$ or on $\{q_0, q_1, q_2, q_4\}$, etc. Typically, we consider many constraints (such as quality of qubits, fidelity of gates, connectivity, etc) such that we would prefer one mapping over the other. In this question, we will simplify the problem by ignoring these constraints – without loss of generality, we assume to always prefer using the *lower-indexed qubits*. Thus, in the example earlier, the mapping $\{q_0, q_1, q_2, q_3\}$ wins.

Consider a quantum circuit as shown below. It is implemented by several function calls, where quantum gates are contained in `synthetic_algo()`, `moduleA()`, and `moduleB()`. The circuit is drawn with dash lines to indicate the module boundaries.

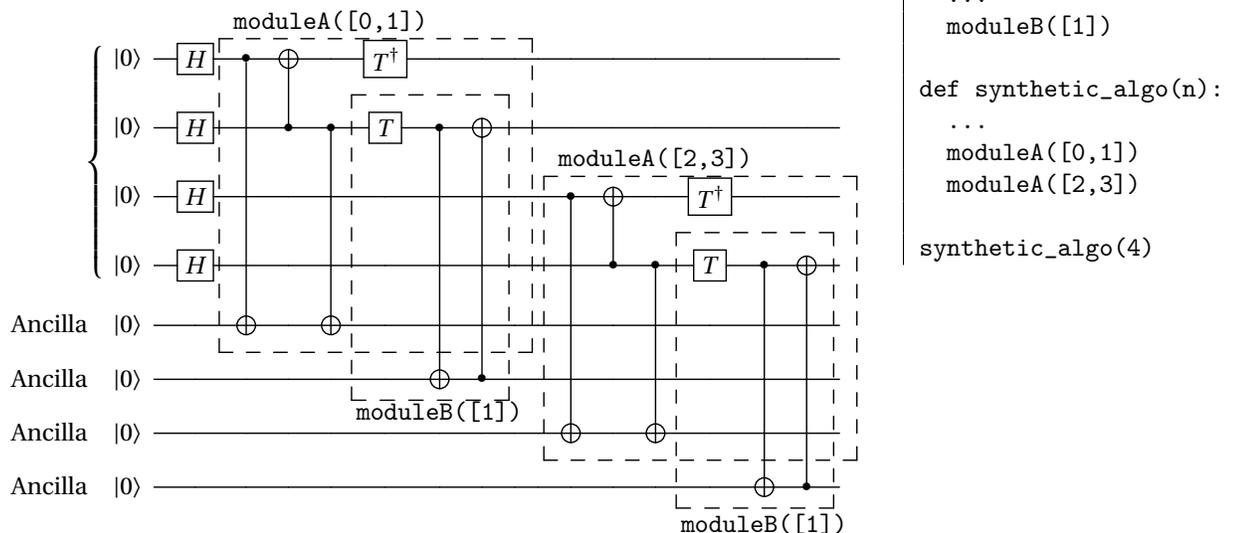


Figure 1: An example quantum circuit for `synthetic_algo(4)`. Here dashed lines are boundaries of a module. The call structure (i.e., the relationship between modules) is shown on the right. Ancillary qubits used by `moduleA` and `moduleB` are indicated as “Ancilla”.

Task 5.1 (12 pts)

A module needs to take a subset of the qubits in `QuantumRegister` as input. Therefore, we will implement the following two functions in the `QuantumRegister` class (and similarly for the `ClassicalRegister` class):

- `select(self, ids)`: it takes a list of indices (`ids`) and return a new `QuantumRegister` which includes only the qubits indexed by `ids`. If `ids` is empty, raise an `Exception('ids must be non-empty!')`. *Hint*: please read carefully the new `__init__` definition for the `QuantumRegister` for information about different ways to initialize a quantum register.

For example, if a register contains a qubit array `[0, 2, 4, 5]`, then `select` on `ids = [1, 3]` is expected to return a quantum register object containing qubits `[2, 5]`.

- `__add__(self, other)`: it concatenates two quantum registers. We assume `reg1 + reg2` results in a larger array containing qubits in `reg1` followed by qubits in `reg2`. You may assume that qubit indices in `reg1` and `reg2` do not overlap. *Hint*: make sure the returned `QuantumRegister` has the updated values for `size`, `array`, and `new_q`.

For example, if the qubit array of `self` is `[0, 3]` and that of `other` is `[1, 4]`, then `__add__` is expected to return a register containing a qubit array `[0, 3, 1, 4]`.

Note: Throughout this section, we assume that all `QuantumCircuits` are initialized with the same size for `QuantumRegister` and `ClassicalRegister`, that is `QuantumCircuit(n,n)` for some n . `new_q` is a list of indicators for whether the qubits in this register are newly initialized or copied from other existing registers. This is useful later when we need to keep track of al-

locations of qubits. For `ClassicalRegister`, you do not need to keep track of an analogous `new_q`.

Task 5.2 (6 pts)

In the `QuantumCircuit` class, implement the `allocate(self, ids, new)` function for setting up the registers in a circuit. It returns a tuple of `QuantumRegister` and `ClassicalRegister`.

`ids` is a list of indices of qubits from `self.qubits` to include in the new register and `new` is a (non-negative) integer for the number of new qubits to include in the new register. That is, the new register contains the selected qubits from `self.qubits` followed by some new qubits. Similarly, new classical bits should be allocated for the `ClassicalRegister`.

Task 5.3 (8 pts)

In `Backend`, implement the `alloc(self, n)` function for assigning available qubits from the backend, where `n` is a (non-negative) integer for the number of new qubits to allocate.

`Backend` is a class containing information about the quantum hardware, including number of qubits (`num_q`), number of qubits that have already been allocated (`in_use`), a list of all Qubits (`all_qubits`), a name (`label`), and an indicator for whether the backend has a variable, infinite size (`variable==True`) or a fixed, finite size (`variable==False`).

We assume to allocate lower-indexed qubits first. So, if backend is finite and (`in_use + n`) exceeds `num_q`, raise an `Exception('Allocation error: not enough qubits!')`, otherwise return a list of indices (of length `n`) for those new qubits.

Task 5.4 (10 pts)

Implement the quantum circuit of Figure 1 in `A2.py`, by filling in the functions, `synthetic_algo`, `moduleA` and `moduleB`, with gates according to Figure 1. For this task, you may assume that $n = 4$ for `synthetic_algo(n)`.

Task 5.5 (15 pts)

Implement the `compile_fully_connected(self, backend, mapping)` function as part of the `QuantumCircuit` class, where `backend` is the intended hardware backend (assumed to be fully connected, i.e., a complete graph) to run the circuit and `mapping` is an (optional) existing qubit mapping. A mapping is a `Dictionary` of key-value pairs, where the key is the index of a qubit in the quantum register of the circuit and the value is the index of the qubit in the backend. Because of our assumptions, this same mapping is also valid for indexing classical bits. The `compile` function should return the flattened and mapped circuit as a list of gates – “flattened” means that the returned list should contain only quantum gates (i.e., without sub-circuits) and “mapped” means that the qubits in the circuit are indices to the backend. Raise an `Exception('Backend too small!')` if the number of qubits needed in the circuit exceeds that of the backend.

For reference, the expected output of `compile_fully_connected()` for the quantum circuit in [Task 5.4](#) is the following:

```
=====<CPSC 447/547 QASM>=====
Qreg: 8, Creg: 8
```

```

h qreg0 ,
h qreg1 ,
h qreg2 ,
h qreg3 ,
cx qreg0 qreg4 ,
cx qreg1 qreg0 ,
cx qreg1 qreg4 ,
tdg qreg0 ,
t qreg1 ,
cx qreg1 qreg5 ,
cx qreg5 qreg1 ,
cx qreg2 qreg6 ,
cx qreg3 qreg2 ,
cx qreg3 qreg6 ,
tdg qreg2 ,
t qreg3 ,
cx qreg3 qreg7 ,
cx qreg7 qreg3 ,
=====

```

Task 5.6 (★ pts)

Implement the `compile(self, backend, mapping)` function as in the previous task, but this time without assuming that the intended hardware backend is fully connected. Note that you can still assume that the backend is connected (that is no disconnected components). This means we need to update our definition of `Backend` to include information, and then implement an algorithm to resolve the connectivity constraints:

- In `Backend`, add an input argument `adj_matrix`, which is the adjacency matrix describing the connectivity graph of qubits in the backend. Thus, for a backend of `num_q` qubits, `adj_matrix` is a size `num_q×num_q` matrix with type `np.ndarray`. Lastly, do not forget to initialize a field for `adj_matrix`. Note: an infinite/variable backend can be assumed to be fully connected, in which case `adj_matrix` can be set to `None`.
- In addition to all requirements in [Task 5.5](#), implement an algorithm, in `compile(self, backend, mapping)`, that replaces any two-qubit gates (e.g., `cx(0,3)`) on the backend shown in [Figure 2](#)) acting on qubits that are not directly connected by the following sequence of gates:
 1. Swapping one of the qubit to be next to the other qubit. For instance, apply `swap(0,1)`, then `swap(1,2)`.
 2. Apply the two qubit gates on the connected qubits. In our example, `cx(2,3)`.
 3. Finally, swapping the qubit back to its original location. For instance, apply `swap(1,2)`, then `swap(0,1)`.

Therefore, `compile` function will return a list of gates, where every two-qubit gate acts only on a pair of qubits that are connected. Note that, since `swap` gate is not part of the instruction set in `QuantumCircuit`, we need to use the `cx` gates to implement it. You can

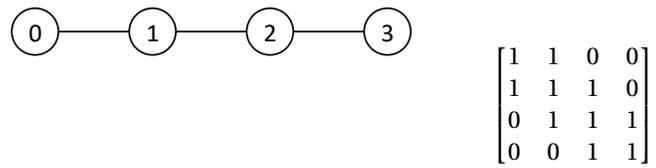


Figure 2: An example backend of 4 qubits (left) and its adjacency matrix (right). Here $cx(0,3)$ cannot be performed directly, because qubit 0 and qubit 3 are not connected.

assume that the original program does not use the three-qubit gate, `toffoli`, from the instruction set.